

**Bear Cubs** 3rd grade or 9 yrs old

**Fur, Feathers and Ferns – 1.5 hrs, year-round**

Completes requirements: 1, 2, 3, 4, 5, 6



Take a closer look at the interactions between animals and the ecosystems where they live. Spend time investigating as well as playing games, in an effort to better understand the relationships in nature and humans' impact.

**Webelos** 4th & 5th grade or 10 yrs old

**Earth Rocks! – 2 hrs, year-round**

Completes requirements: 1a, 1b, 2, 3a, 3b, 3c, 4a, 5, 6a, 6b

Rocks and minerals are all around us. Discover how we use them, where they come from, and what we can learn from them in this hands-on, experiment-focused program.



**Webelos Walkabout**  
**2 hrs, year-round**

Guided program completes requirements: 1, 2, 3, 4, 5



After choosing a route and preparing a hiking first-aid kit, we will embark on a guided 3 mile hike stopping to review the Outdoor Code and Leave No Trace Principles, identify

hazardous plants and animals, and more. Please bring a snack or lunch to enjoy on the trail.

**Castaway\* – 2 hrs, year-round**

Completes requirements: 1b, 1c, 2a, 2b, 2c

Following the survival rules of three we will learn shelter building, fire-making, and water purification in an effort to survive as castaways.



**Into the Wild – 2 hrs, year-round**

Completes requirements: 1, 3, 4, 5, 6, 7a, 7b, 7c, 8, 9a



Look at the natural world with a bit more knowledge and understanding as we learn to explore with respect. When you register, please specify bird or aquatic option.

**Into the Woods – 2 hrs, Apr-Oct**

Completes requirements: 1, 2, 3, 4, 5, 6, 7



Join us as we learn about the parts of a tree, as well as how to identify coniferous and deciduous trees in nature. We'll learn about trees' stories and how to take care of plants as we complete this activity badge.

*\*Additional requirements must be completed in order for the scout to complete the badge.*

**Registration Information**

**Program Fees:**

Program Length	Up to 10 Scouts	Each Additional Scout
1.5 hrs	\$25.00	\$2.50
2 hrs	\$30.00	\$3.00

**Chaperones**

We ask that you please bring one chaperone for every 10–12 scouts. There is no charge for chaperones.

**Scheduling**

Scout programs must be scheduled at least two weeks in advance and are subject to staff availability.

Please use our online program request form to schedule a scout program.

**Cancellation Policy**

There is no charge for programs cancelled more than 48 hours in advance. If programs are cancelled less than 48 hours in advance, a \$25 fee will be charged. We do not charge for cancellations due to school closings. Please note: Scout programs will be cancelled if Bullock Creek Public Schools are closed due to weather.

**Self-Guided Visits**

CNC is open to the public year-round. Scout groups are welcome to plan a self-guided visit and make use of our trails and Ecosystem Gallery located in the Visitor Center. Trails are open dawn to dusk every day. Visitor Center hours are 8 am-5 pm, 12-5 pm Sunday. If you are planning to bring a large group for a self-guided visit, please give us a call to be sure we do not have another large group scheduled.

**Custom Programs**  
**For both Girl & Boy Scouts**

If your troop or den is interested in a program not listed above, please call us to discuss your interests and needs. Program cost will depend on the type and topic of the program you request.

For more information or to register, please use our online program request form or contact us at 989.631.0830  
scheduler@chippewanaturecenter.org

www.chippewanaturecenter.org  
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*Venture Out!*

**Scout Programs**



# Girl Scouts

## Daisy Girl Scouts Kindergarten & 1st Grade

### Noticing Nature – 1.5 hr, April-Oct

Discover the wonders of nature through a full sensory experience. Activities will focus on the natural happenings of the particular season. This is a fun, introductory program to prepare the girls for the various outdoor adventures that await them in scouting.



## Brownie Girl Scouts 2nd & 3rd Grade

### Bugs (Legacy Badge) – 1.5 hrs, April – Oct

Completes: 1a, 2c, 3a, 4b, 5b, 5c

Insects and spiders are all around, learn all about our six- and eight-legged neighbors as we make a craft, explore outdoors, and look at some crawling critters up close.



### \*Hiker (It's Your Planet) – 1.5 hrs, year-round

Completes: 1b, 2b, 3c, and 5a,b, or c



We'll hit the trails and explore together through games and activities learning what gear to pack, how to pick a trail, and practice our observational skills.

### Senses (It's Your Planet) – 1.5 hrs, year-round

Completes: 1a, b, or c, 2a, 3b, 4b, 5a

Let your senses come alive as we open our eyes, ears, hands, and noses to the wonder of nature. On a guided hike through the woods, we will focus on using our five senses to enjoy and discover the natural world.



## Junior Girl Scouts 4th & 5th Grade

### Flowers (Legacy Badge) – 1.5 hrs, April – Oct

Completes: 1a, 2b, 3a (snack not provided), 4c

Flowers add color and beauty to a natural setting. As we head out on the trail to search for flowers, we will learn about their parts and their role in the ecosystem. In order to complete this badge, girls will have to do the snack for 3a and requirement 5 on their own.



### Animal Habitats (It's Your Story) – 1.5 hrs, year-round

Completes: 1c, 2b and c, 3b or c, 4\*, 5b or c



Animals meet their need for food, water, shelter and space in their habitat. We'll use games, activities and exploration to learn about the animals of Michigan, explore a habitat or two, and help improve the habitat of some

local animals. *Specific activities will depend on the season. \*We will focus on an endangered habitat in Michigan for requirement 4.*

### Camper (It's Your Planet) – 1.5 hrs, year-round

Completes: 1a, 2a, b, and c, 4a

Preparing for a campout can be lots of fun. Girls will have the opportunity to learn knots, practice using a map and compass, and even learn to set a campfire. We will also explore Leave No Trace principles as we help your girls get ready for a campout. *Girls will have to complete requirements 3 and 5 on their own.*



### Energize and Investigate (Get Moving Journey) – 1.5 hrs, year-round

Completes: *The Energize Award and Part 1 (Energy use in buildings) of Investigate Award*

Let's learn about energy! Through learning about the energy efficient features in our Nature Center buildings and finding out about nature's ways of conserving energy, girls will learn how they can make energy efficient decisions in their own lives.

## Cadette Girl Scouts

### Trees (Legacy Badge) – 2 hrs, year-round

(requirement 1 is only available Feb & Mar)

Completes: 1a (if visit is Feb/March), 2a, 2b, 2c, 3a or 3b, 4a

Everybody loves trees! During this program girls will have the opportunity to learn about different tree species, get creative with trees, and learn about how we care for our forests. *If you plan your visit for Maple Syrup season (mid-February through March) you can complete requirement 1 and learn how to make maple syrup. To complete this badge, girls must do requirement 5 on their own.*



## Cub Scouts

Requirements based on the December 2016 modifications

## Tiger Cubs 1st Grade or 7 yrs old

### Backyard Jungle – 1.5 hrs, year-round

Completes requirements: 1, 2, 4, 5

Check out CNC's backyard & discover the critters that call this place home. From the smallest to the largest we'll investigate the common plants and animals that are found around Michigan. *Please bring a plastic milk jug to make a birdfeeder to take home.*



### Tigers in the Wild – 1.5 hrs, year-round

Completes requirements: 1, 2, 3a, 3b, 3c, 4, 6, 7

We will play games as we learn how to prepare for a hike and practice Leave No Trace Principles.

## Wolf Cubs 2nd grade or 8 yrs old

### Paws on the Path – 2 hrs, year-round

Completes requirements: 1, 2, 3, 4, 5, 6

Venture out and learn how to prepare for a hike, make a map, identify local plants and animals, and explore the Nature Center trails.

## Compass – 1.5 hrs, year-round

Completes: 4b of Trailblazing Badge

Knowing how to accurately use a map and compass can help you stay safe during your adventures and can be a lot of fun. Girls will learn the parts of a compass, practice using a compass with a map, and complete a short orienteering course.



## Finding Your Way\* – 1.5 hrs, year-round

Completes requirements: 1b, 2a, 2b, 3, 4

Adventure awaits in this exploration-based program. Learn how to draw a map and use a compass to identify the cardinal directions. Finally, put these skills to the test as you complete a scavenger hunt expedition.



## Grow Something – 1.5 hrs, May-Oct

Completes requirements: 1, 2, 3, 4a

Visit our homestead garden to take a closer look at how plants grow. You'll spend time planting or harvesting as well as taking a look at heirloom plant varieties that were grown in the 1870s. *Please*



*bring an empty water bottle to create a terrarium to take home.*